Activity-in-a-box

Outdoor games



What's included?

- 1 Giant Snakes and Ladders (bag contains PVC mat, pegs x 8 and inflatable dice)
- 1 Giant Dominoes (box contains 28 foam dominoes)
- 1 Giant Noughts and Crosses (box contains 9 Interlocking foam mats, 5 foam noughts, 4 foam crosses)
- 1 Giant Jenga (box contains 58 rectangular wooden blocks)
- 1 Tug of War Rope (long rope on a cable reel)
- 1 Set of boules (bag contains 8 large boules and a small jack)
- 1 Set of wooden skittles (box contains 12 skittles and one throwing stick)

Indoor or outdoor?

Can be used indoors or outdoors as preferred.

Instructions for set-up

- Snakes and ladders, dominoes and noughts and crosses set up as for normal sized versions of the games. Please checks all parts are there before use and again before packing away.
- Giant Jenga set up the wooden blocks so that there are three to each layer running in alternating directions. Please checks all blocks are there before use and again before packing away.
- Tug of war ensure that there is a large enough playing space and lay out the rope. Please coil rope after use.
- Kubb game, boules and skittles please refer to rules.

Suggested rules (adapt as needed for your group)

- 1. Always follow the instructions of the adult in charge.
- 2. Use the equipment only for the intended purpose: for example, do not use the inflatable dice as a ball, do not stand on the noughts and crosses board.
- 3. The tug of war should be supervised at all times by a responsible adult.
- 4. Take care with the Jenga blocks these must be stacked carefully and must never be thrown.

































This is a generic assessment provided only to assist with planning and preparation. Please ensure you complete your own assessment, tailored to your own group.

Risk Assessment prepared by	Date of assessment		
Leader in charge	Nominated first aider		
Location	24 th Abingdon (Dry Sandford) Scout Group, Lashford Lane, Dry Sandford, Abingdon OX13 6DY		

Risk and hazards	People at risk	How is risk controlled?	People responsible for controls
Participants may hurt themselves during activities (twisted ankles, cuts and bruises)	All participants	 Provide adult supervision at all times First aid kit and qualified first aider available throughout the event 	
Throwing of inflatable dice, skittles stick or boules – others may be hit	All participants	Check that the area is clear before allowing the dice, stick or boule to be thrown	
Falling blocks in Jenga – injury	All participants	Make sure people stack the blocks carefully and stay clear when the tower looks wobbly	
Young People may mess around/run around – risk of injury from collision	All participants	 Adults to supervise Young People at all times while outdoors 	
Terrain – uneven ground, branches, nettles etc	All participants	Check the playing/activity area outside for trip hazards and clear/mark any as necessary	
Participants may suffer muscle injury though excessive stress/strain	All participants	Ensure that Participants all warm up and cool down properly	
Participants may show a negative physical response to exercise – overly heavy breathing, dizziness etc	All participants	Adults to ensure that Young People drink plenty of water and eat sensibly	
Security – Young People may wander off and become lost	All participants	Ensure that Young People know the limits within which they can play	
Rough texture of tug of war rope could use burns and blisters	All participants	 A visual check of the rope will be carried out before the game to check it doesn't have any debris on it that could cause injury. First aiders will be available for all minor injuries. 	

Risk and hazards	People at risk	How is risk controlled?	People responsible for controls
During the tug of war game participants could fall over together and be crushed by one another		 Age and ability of the teams should be evenly balanced, to ensure that one team cannot overwhelm the other to the extent that it could cause injury. Before commencing the teams should be told that they should not stop pulling until told to do so by the referee. 	